

# XYZ Convention

And why use it

# When is XYZ On

- When you and pard have 3 bids at the 1 level
- There is no interference except possibly a double
- Most prefer off by a passed hand

# XYZ Sequences

- 1C-1D-1H      1C-1D-1S
- 1C-1D-1N      1C-1H-1S
- 1C-1H-1N      1C-1S-1N
- 1D-1H-1S      1D-1H-1N
- 1D-1S-1N      1H-1S-1N

# How XYZ Works

- Always initiated by responder
- 2C requests 2D by opener
- 2D game forcing - nothing about Ds or shape
- 2H/S is a signoff except if it is reverse
- 2N invites 3N
- 3C signoff in Cs
- 3D/3H/3S game forcing, shape showing and slam invitational

# 2C Bid when you want to play 2D

- Any “bad” hand that wants to play 2D
- Partner is requested to bid 2D and you will pass
- Example:
  - Over the sequence 1D-1H-1N
  - If you hold Qx Kxxx Qxxx xxx
  - You would prefer 2D over 1N
- If pard has a hand too good to bid 2D he may bid something else
  - With say Axxx xx KQJxxx A

# 2C Invitational

- Again begin with 2C forcing pard to 2D
- Invitational being a good 10 to a bad 12
- Example 1:
  - Over 1D-1H-1N holding Axx KQ10xx Qxx xx
  - You would bid 2H over pard's 2D bid
  - Showing 10-12 with re-bidable Hs
- Example 2:
  - With Axx KQ10xxx Qx xx bid 3H showing a decent 6 card suit, still invitational

# 2D Game Forcing bid

- Good 12+ HCPs or very distributional
- Ax KQJxxx Kx xx bid 2D
  - With 3 card support pard will bid 2H, then bid 4H
  - If he responds say 2N you bid 3H showing 6+
- After 1C-1H-S with Kxx KQxx KJx Qx bid 2D looking for 3N or a spade game if pard has 5
- KQxxx KQJxxx xx - over 1D-1H-1N bid 2S showing a reverse and game force
- KQJxx KQxxx xx x bid 2D followed by 2H

# 2N Rebid

- Again good 10 to bad 12 inviting 3N
- For instance after 1C-1D-1N
  - With Kxx Qx KQ10xxx xx, bid 2N
  - Also with Kxx Qxx QJxx KJx, bid 2N
- Many play direct 2N denies 4+ card support for opener's minor
- To show 4 card support, 1C-1D; 1N-2C; 2D-2N
- Other agreements can be used to show this

# 3C Bid

- Only way to get out in Cs with a bad hand
- Typically 6Cs and 4 of a major
- Partner must pass and you play 3Cs
- Example:
  - With Kxxx x xx QJ10xxx
  - Sequence would be say 1C-1S; 1N-3C

# 3D/H/S Bid

- Jump rebid of your suit shows good 6 carder and is slammish
- A 3 level bid in another suit, promises at least a good 5 carder and is slammish, should be 5/5 or better
- Shows a hand with more shape than a 2D (game forcing) rebid
- 100% game forcing

# Advantages of XYZ

- Can get out with invitational major hand at the 2 level, with Kxx AJ10xx QJx xx
  - After 1C-1H-1N-2C-2D-2H pard can pass
  - If not playing XYZ goes 1C-1H-1N-3H
- 2D rebid allows exploring for the right game or slam at a lower level
- Can show 4 card support for pards minor

# Examples

- 1m-1S; 1N-2H is weak with 5Ss and 4 or 5 Hs, pass or correct: QJxxx Kxxxx Jx x
- 1m-1S; 1N-2C; 2D-2H is invitational and shows 5Ss and 4Hs: KQxxx KJxx Qx xx
- 1m-1S; 1N-2C; 2D-3H is invitational and shows 5Ss and 5Hs: KJ10xx K10xxx Qx x

# Examples

- 1m-1Y; 1Z-2N natural and denies 4 card support for opener's minor
- 1m-1Y; 1Z-2C; 2D-2N natural and invitational with 4 card support for opener's minor
- 1m-1Y; 1Z-2C; 2D-3 of opener's minor is invitational and shows 5 card support for opener's minor
- 1X-1S; 1N-2C; 2D-3D is invitational and shows 5 Ss and 5 Ds

# The End

- Questions???